Red Hat Summit Connect 2022 Warsaw

Easy-to-test, modern,

Kubernetes-native apps with **Knative**

Chris Suszyński





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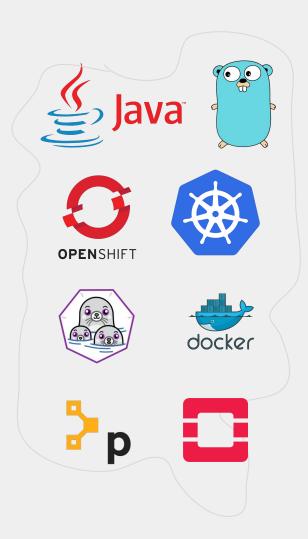


About me

Chris Suszynski



- Senior Software Engineer at Red Hat
- Work on OpenShift Serverless
- Golang lover
- Interested in Kubernetes & WASI
- On a Java & Puppet rehab
- 16y+ of dev experience
- breathe Open Source
- happy father & husband



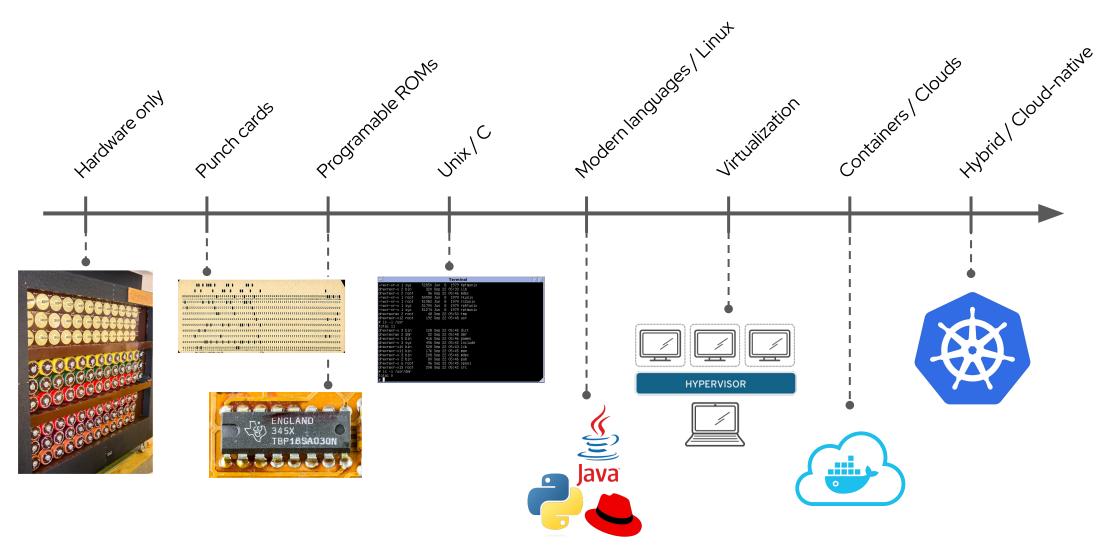


Agenda

- 1. A bit of history
- 2. Apps of modern era
- 3. Serverless
- 4. Event Mesh
- 5. Kubernetes-native apps using Knative
- 6. Q&A



A bit of history





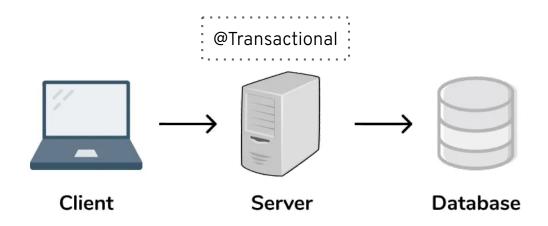
Unfortunately

Our apps design is still in the past.



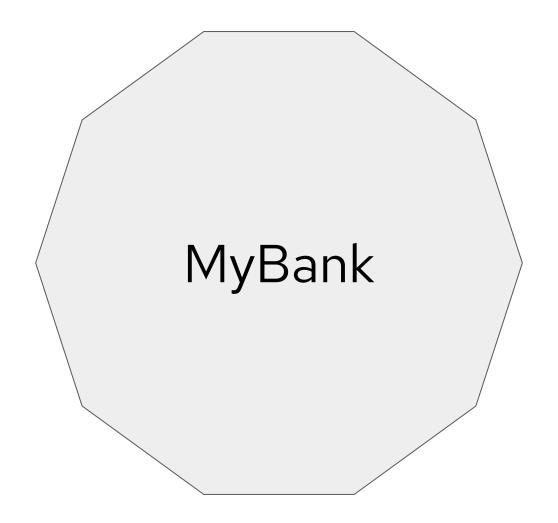
Examples of legacy design

- 3-tier monolithic architecture
- Transactional everything



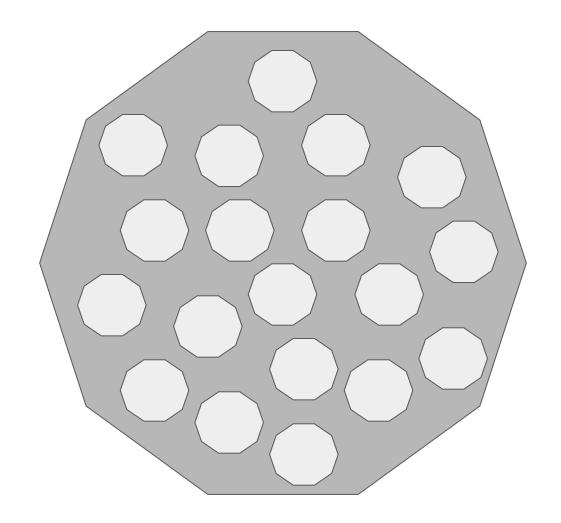


Monolith



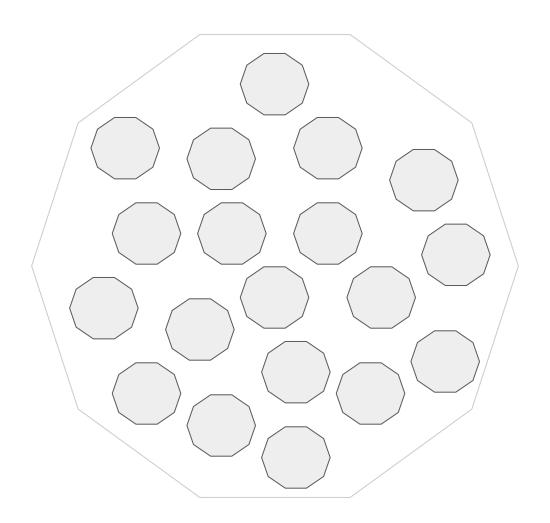


Inside monolith



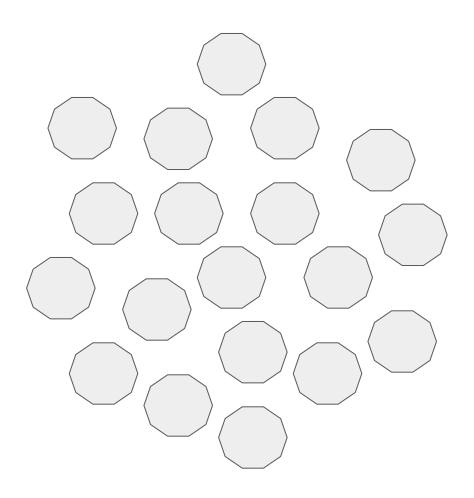


Dividing monolith



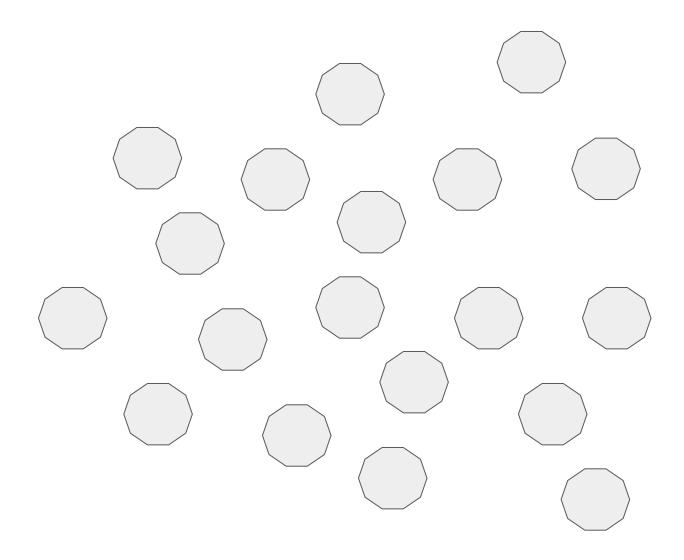


Enter microservices



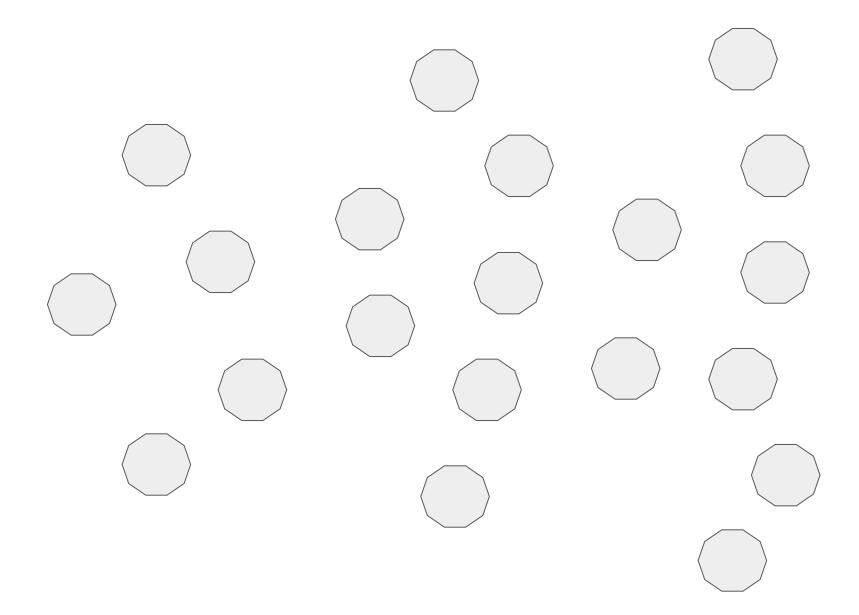


Enter microservices



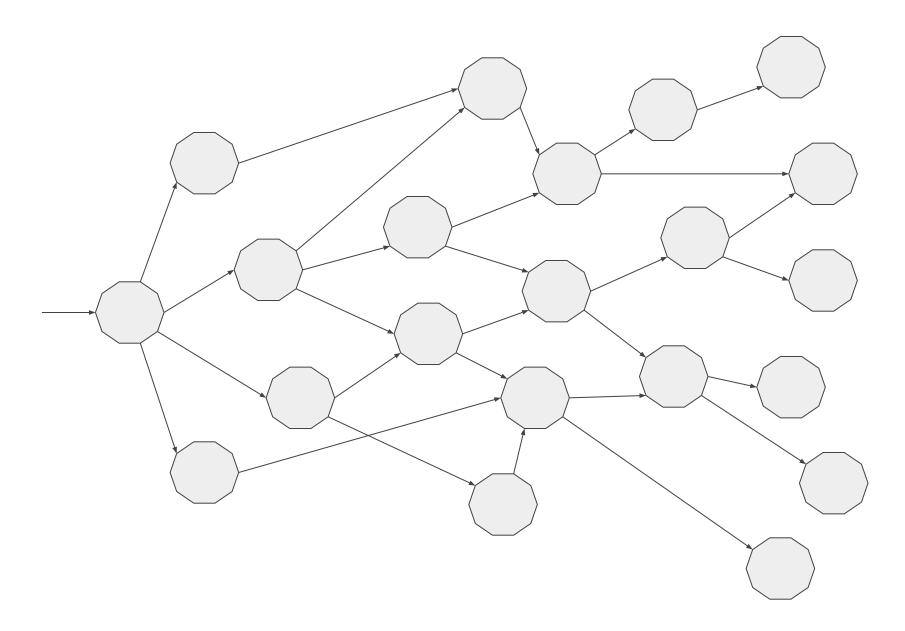


Enter microservices



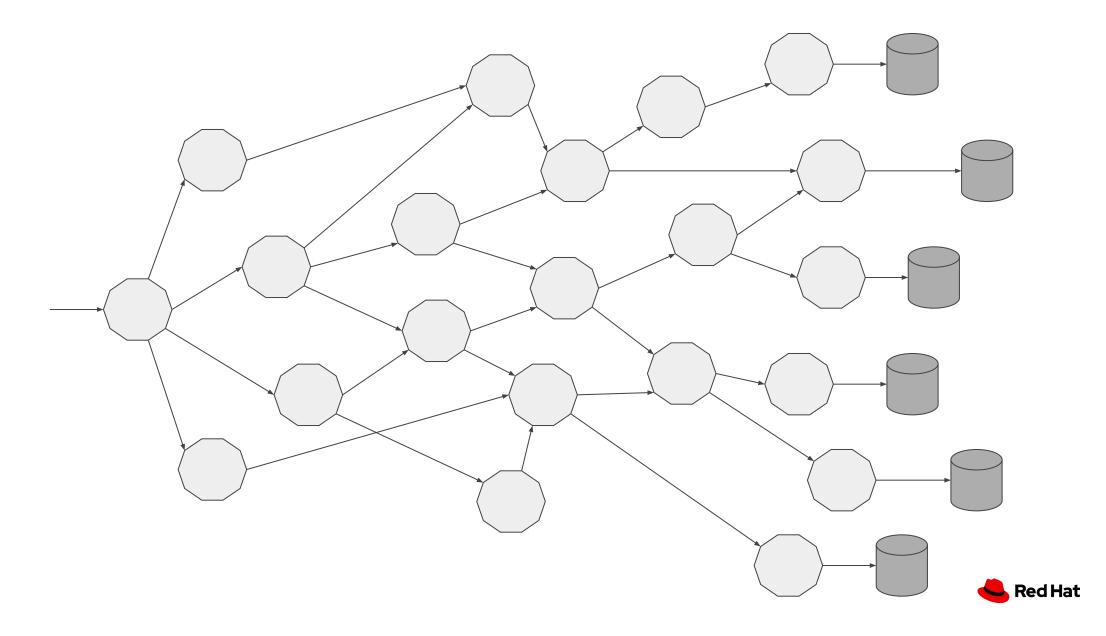


Network of microservices

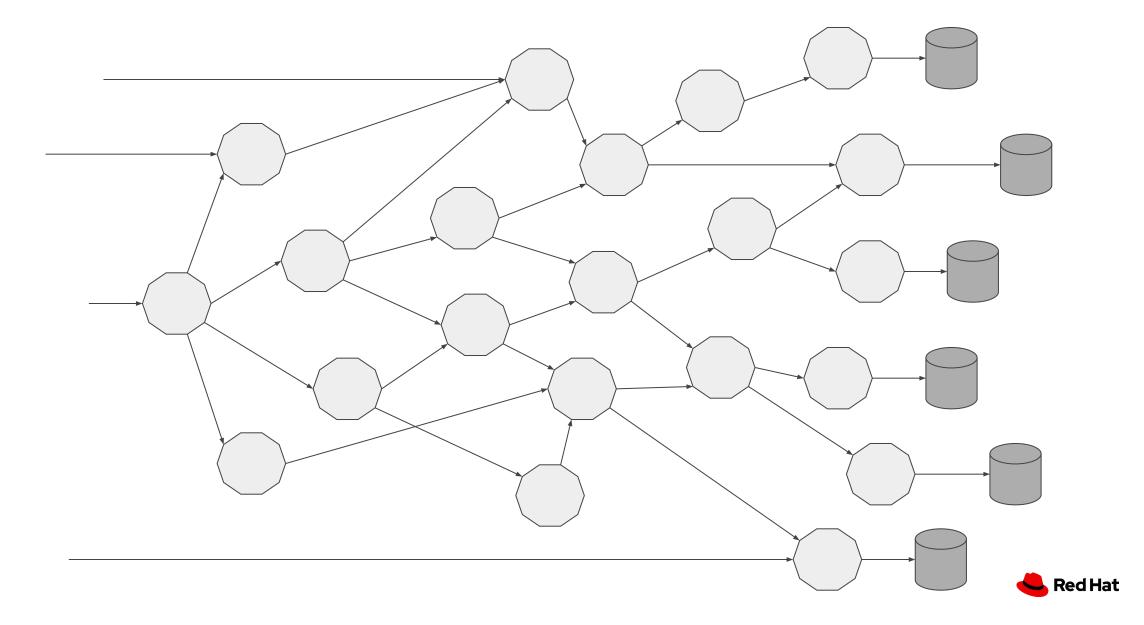




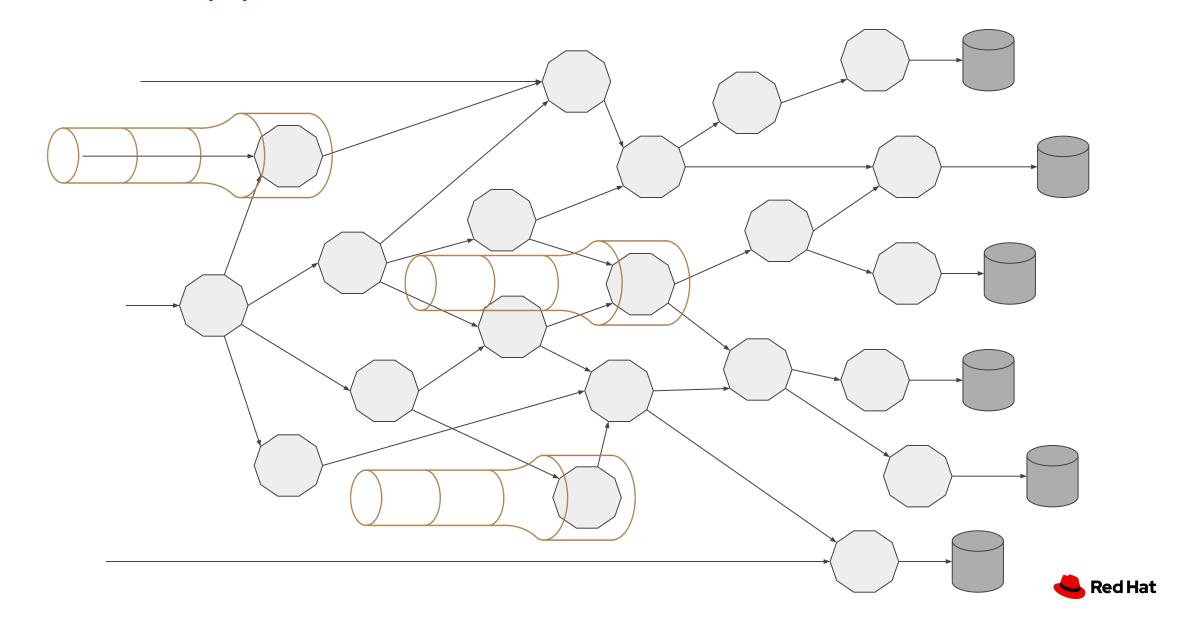
Microservices with their data



Multiple points of entry



Teams & pipelines



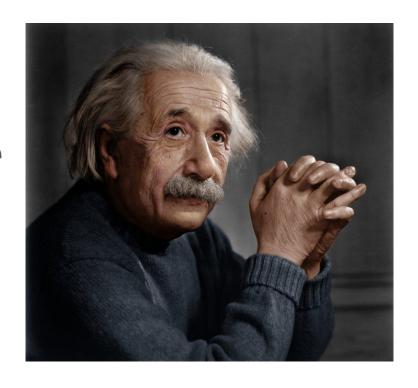
Mindblown





We need new ideas

"We cannot solve our problems with the same thinking we used when we created them"



—— Albert Einstein (Theoretical Physicist)

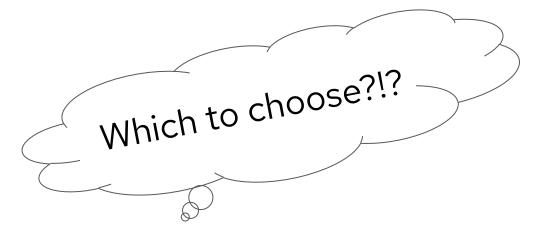


New ideas!



New ideas

- 12-factor app
- Microservices
- Command & Query Separation
- Event Sourcing
- Ports and Adapters / Hexagonal architecture
- Eventual consistency
- Ease of testing





Road to Awesomeness



Re-Org to DevOps



Self-Service, On-Demand, Elastic Infrastructure



Automation



CI & CD Deployment Pipeline



Advanced Deployment Techniques





Serverless Computing



What is

Serverless computing

"Serverless computing refers to the concept of building and running applications that do not require server management.

It describes a finer-grained deployment model where applications, bundled as one or more functions, are uploaded to a platform and then executed, scaled, and billed in response to the exact demand needed at the moment."

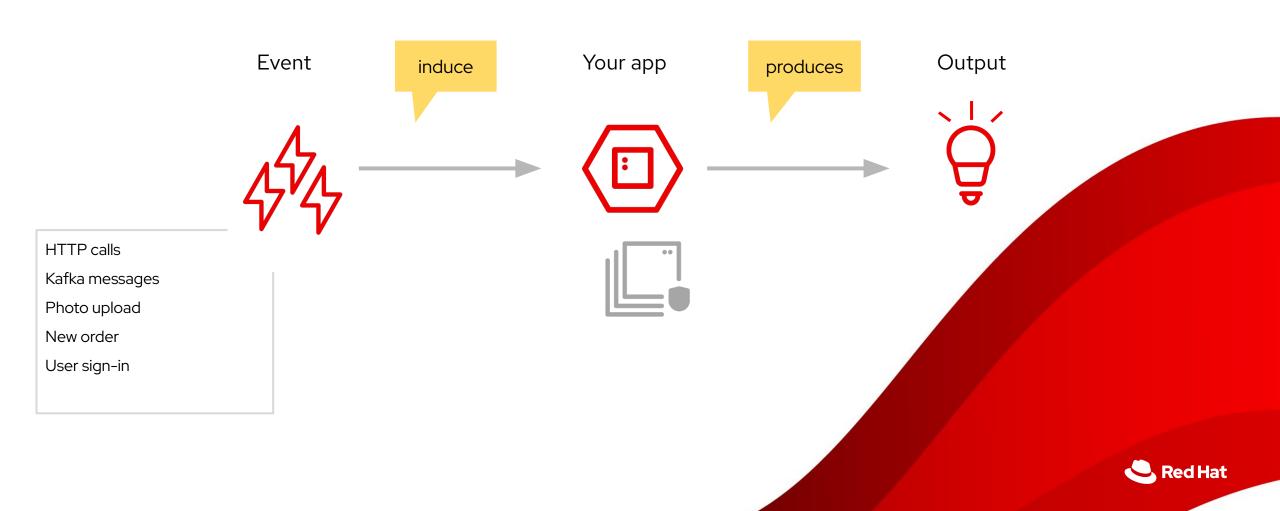
—— Cloud Native Computing Foundation

https://www.cncf.io/blog/2018/02/14/cncf-takes-first-step-towards-serverless-computing



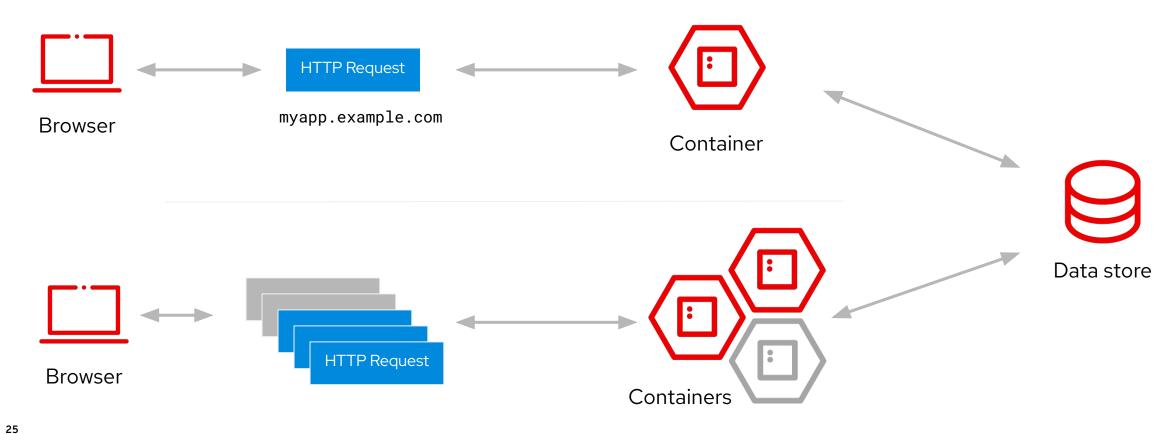


"Serverless" pattern



"Serverless" pattern

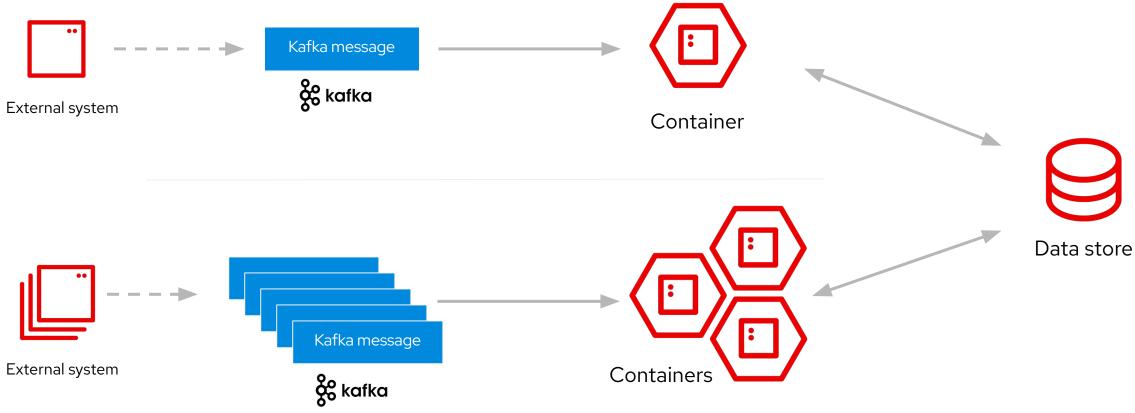
Serverless web app





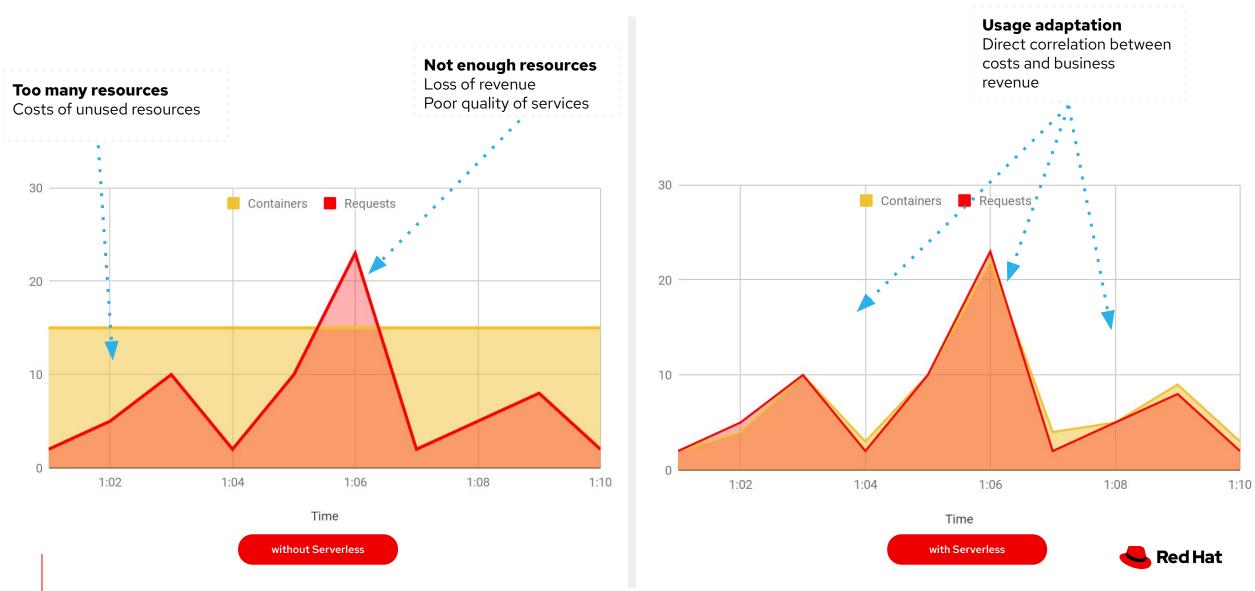
"Serverless" pattern

Kafka message processing





Serverless operational gains



Event Mesh



What is

Event Mesh

"An event mesh is a **configurable** and **dynamic** infrastructure layer for distributing **events** among **decoupled applications**, cloud services and devices.

It enables event communications to be **governed**, flexible, **reliable** and **fast**. An event mesh is created and enabled through a network of interconnected **event brokers**."

—— Solace

https://solace.com/what-is-an-event-mesh



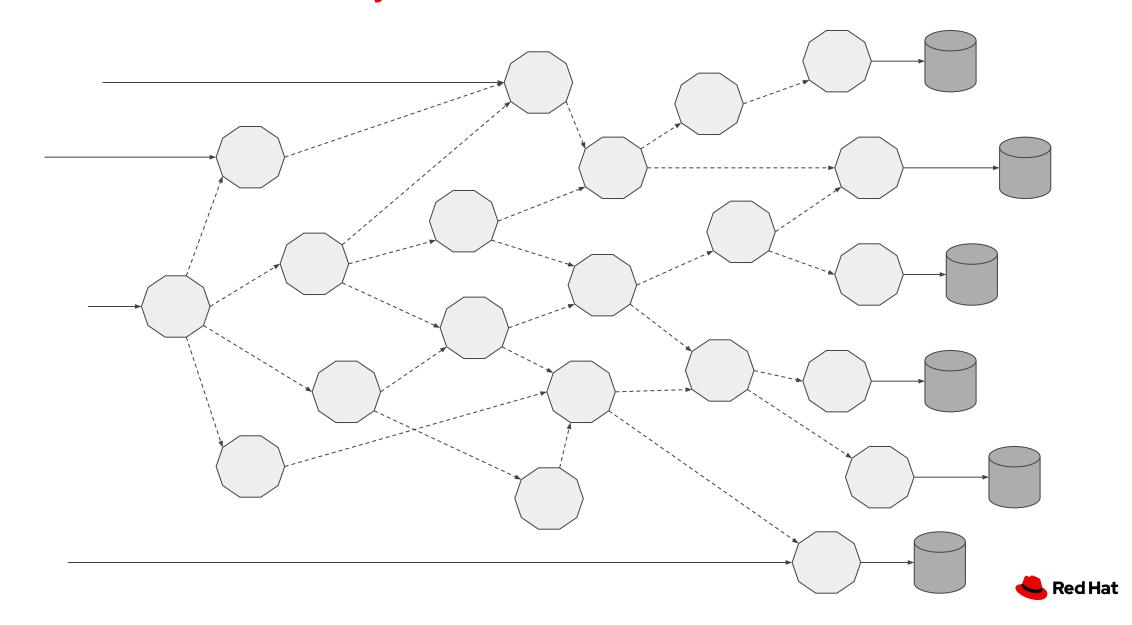


Service Mesh vs Event Mesh

	Service Mesh	Event Mesh
Similarities	FlexibilityRobustnessDecoupling	
Differences	 Synchronous Request and response Better for queries 	AsynchronousEventBetter for commands

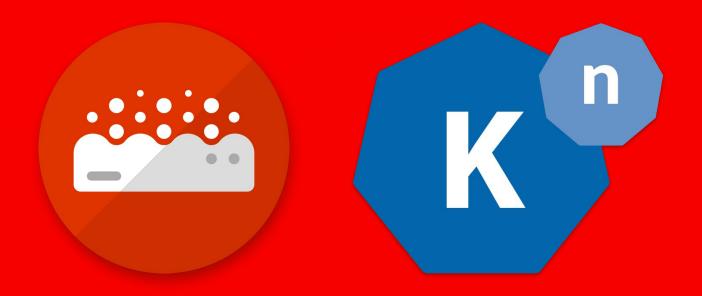


Eventual consistency = Event Mesh + CQRS



OpenShift Serverless

based on Knative





Knative K

is a Kubernetes extension that allows you to **deploy** and **manage** modern **serverless apps**.



Knative in **OpenShift**

- Knative is a CNCF Open Source project
- A community driven by multiple stakeholders https://knative.dev
 - Supported by Google, Red Hat, IBM, VMware, TriggerMesh, SAP and more
- OpenShift Serverless: https://www.openshift.com/learn/topics/serverless
- Latest production-ready release: 1.25.0 (Knative 1.4)



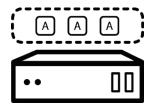
Knative components

Serving

A request-based model that serves an app container and can "scale to zero."

Eventing

Framework for propagation of events that will stimulate apps.





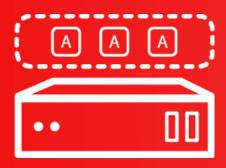


Demo!

Hello World



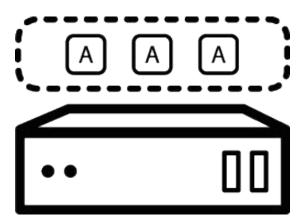
Serverless Serving



Easy **routing**, scaling **to zero** and to **the demand** plus automatic **revision** tracking



Serving concepts

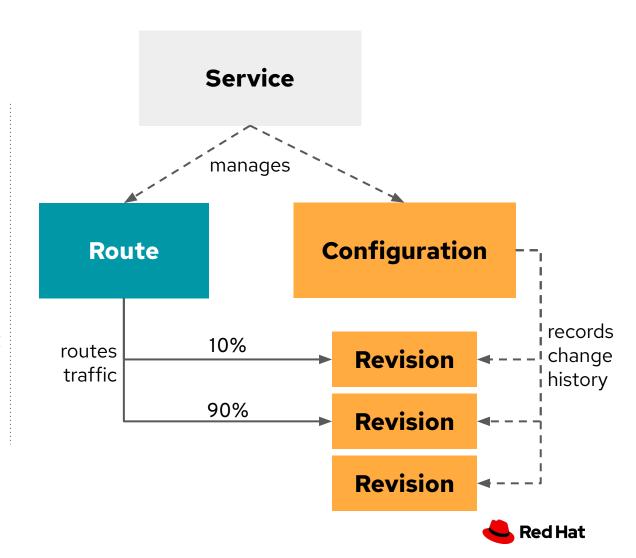


- Automatic request-based scaling, including scaling to zero
- Separation of code from configuration
- An opinionated deployment model tailored to stateless applications
- Traffic routing capabilities for secure deployment of new versions



Serving resources

- Configuration represents the "floating HEAD" of the Revision history
- Revision represents an immutable snapshot of code and configuration
- Route configures ingress using a set of revisions
- Service (it's not K8s service!) is the public entity that we will operate, a facade for the user



Migrating to **Knative**

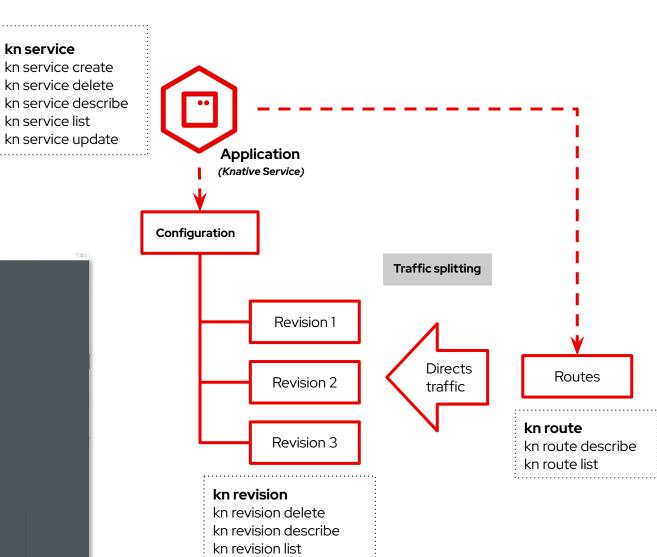
```
apiVersion: apps/v1
kind: Deployment
metadata:
                        ... and K8s Service,
  name: random
                         Route, Autoscaler
spec:
  replicas: 1
  selector:
    matchLabels:
      app: random
  template:
    metadata:
      labels:
        app: random
    spec:
      containers:
      - image: rhsummit2020/random:1.0
        name: random
        ports:
        - containerPort: 8080
```

```
apiVersion: serving.knative.dev/v1
kind: Service
metadata:
                       Routing and autoscaling
  name: random
                            out-of-the-box
spec:
  replicas: 1
  selector:
    matchLabels:
      app: random
  template:
    spec:
      containers:
      - image: rhsummit2020/random:1.0
        name: random
        ports:
        - containerPort: 8080
```

Developer UX

- From image address to container in seconds
- Simpler development experience for K8s
- Built-in versioning, traffic splitting and more
- Simplified lightweight installation with Kourier
- Automatic TLS/SSL





Demo!

Autoscaling



Serverless Eventing



An universal **Event Mesh** based sources, **brokers**, channels and sinks for **CNCF Cloud Events**



Serverless Eventing

- Based on CNCF CloudEvents (regular HTTP)
- Exchangeable transport: Channels and Brokers
 - In-Memory (dev only)
 - Apache Kafka
 - Google Pub-Sub, ...
- Flexible event routing from Sources to Sinks
 - Source: adapter that integrates external systems and emits CloudEvents
 - Sink: addressable (HTTP) endpoint receiving CloudEvents (can be Kn Service or K8s Service)





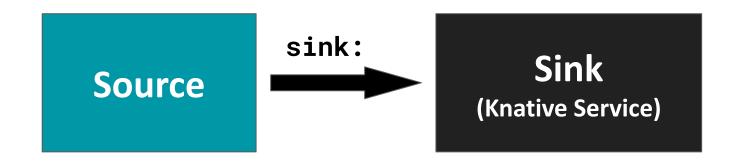
Sources

Built-in sources	
PingSource	Periodically emits a static CloudEvent
ApiServerSource	Reports K8s API Server events as CloudEvent
SinkBinding	Connects a pod to Event Mesh

Other sources	
GitHubSource	Converts GitHub webhooks to CloudEvents
KafkaSource	Kafka messages as CloudEvents
CamelKSource	KApache Camel components as CE sources



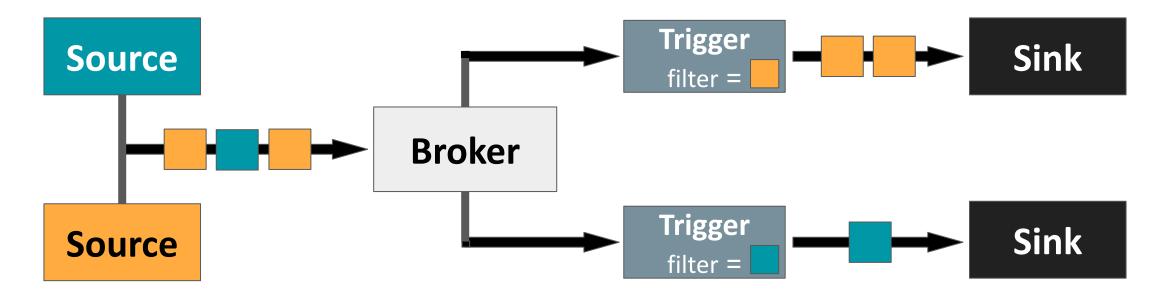
Source → Sink : Directly



- The easiest way to send CloudEvent to a service
- Disadvantages:
 - No queuing support if the service is unavailable
 - No back-pressure mechanism
 - Only one service can consume events
 - No filtering, Sink will always get all events



Source → Sink : Broker and Trigger



Broker

- Build-in queue
- Back pressure
- Persistence (some implementations)

Trigger

- Filters events by their attributes from CloudEvents (i.e. type)
- Connects Broker to the Sink



Demo!

Event Mesh



Kubernetes-native apps

Applications using Knative along with Tekton **are a natural** for Kubernetes.

We could cover all our ideas, while avoiding vendor lock-in!



Kubernetes-native apps

Kn

- 12-factor app: Knative, Tekton, OpenTelemetry
- Microservices, Functions: Knative Serving
- Command & Query Separation: Serving for queries,
 Eventing for commands
- Event Sourcing: Persistent Event Mesh
- Ports and Adapters / Hexagonal architecture : code nicely, please
- Eventual consistency : reconcile loop like Kubernetes operators
- Ease of testing: HTTP calls only



Knative Resources

- bit.ly/knative-tutorial
- developers.redhat.com/coderland/serverless
- github.com/cardil/knative-serving-showcase
- bit.ly/kubernetes-tutorial
- bit.ly/quarkus-tutorial
- developers.redhat.com





Thank you



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http://youtube.com/user/RedHatVideos



https://twitter.com/RedHat

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